



Shuffle Rebound



**Player gets one shot with puck. The player slides puck off the back bumper.
Which colored space the puck lands on determines the prize.
If puck stops between or on any line, the prize is the one closest to black.**

1st Prize: Puck stops on red space

2nd Prize: Puck stops on blue space

Consolation Prize: Puck stops on black space or before

Other Prize System Option:

1st Prize: Puck stops on red space

Consolation Prize: Any other